

# KUMBAY AWESOME

RYAN SEILHAMER & LUKE BENNETT

# IT'S A MOBILE WORLD, JOIN US!



# Who are we?



**Ryan Seilhamer**

Instructional Designer – UCF  
Admin of CMUG  
Canvassador



**Luke Bennett**

Instructional Designer – UCF  
Instructor that uses Canvas



# Canvas Mobile Apps



# Canvas Mobile Apps

## **Canvas by Instructure**

- iPhone, iPod Touch, iPad
- Android Phone, Tablet



# Canvas Mobile by the Numbers

## Total Downloads

6 MILLION Downloads



# Canvas Mobile by the Numbers

## Daily Users

840k Unique Daily Users



# Canvas Mobile by the Numbers

## Monthly Users

2 million Unique Monthly Users



# UCF: By the Numbers

## Online Learning – 2015/16

63k Students    38% of Credit Hours are Online

3.5k Online and Blended Sections

1.75 billion Web & Mobile Web Hits





# UCF: By the Numbers

## Mobile Usage – 2015/16

26k Unique Canvas Mobile App Users *Per Month*

9k Unique Canvas Mobile App Users *Per Day*

436 million Canvas Mobile Native App Hits



# UCF: Canvas Mobile Survey 2016

## Do you use the Canvas Mobile app?



**75%**

YES



**18%**

MOBILE  
WEB ONLY



**4%**

NEVER



# UCF: Canvas Mobile Survey 2016

## Why do you use the mobile web browser instead of the mobile app?



**18%**

The app doesn't offer me enough features



**26%**

I didn't know the mobile app was available



# UCF: Canvas Mobile Survey 2016

## How often do you use the Canvas Mobile app?



**84%**

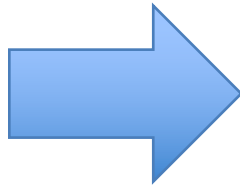


**47%**

SEVERAL TIMES A WEEK

**93%**

AT LEAST  
ONCE A WEEK



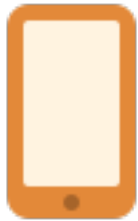
**37%**

SEVERAL TIMES A DAY



# UCF: Canvas Mobile Survey 2016

**Which mobile device(s) do you use to access Canvas?**



**58%**

IPHONE



**38%**

ANDROID  
PHONE



**21%**

IPAD



**7%**

ANDROID  
TABLET



# UCF: Canvas Mobile Survey 2016

## What are the most important features of the app?



**73%**  
Grades



**65%**  
Assignments



**52%**  
To-Do Items



**52%**  
Announcements



**47%**  
Content



**47%**  
Inbox



# UCF: Canvas Mobile Survey 2016

People - **11%**



# UCF: Canvas Mobile Survey 2016

## How often do you access Canvas with a computer and not a mobile device?



**98%**

Use computer once a week



**35%**

Access Canvas with phone as much or more than a computer





# UCF: Canvas Mobile Survey 2016

**How important are the following devices to you when using Canvas?**



**96%**

Laptop



**73%**

Smartphone



**28%**

Tablet





*“What’s not to like? It improves all the time and it’s real easy to use.”*



*“I am not a fan of the flying caped bear, why not flying knight?”*



*“Being able to see my bad grades”*



# Day in the Life with Canvas Mobile

## Mobile Tools



- Notifications
- Announcements
- Conversations / Inbox



- Grades
- Calendar
- To-Do Items
- Content



- Discussions
- Assignments
- Quizzes



# A Day in the Life with Canvas Mobile

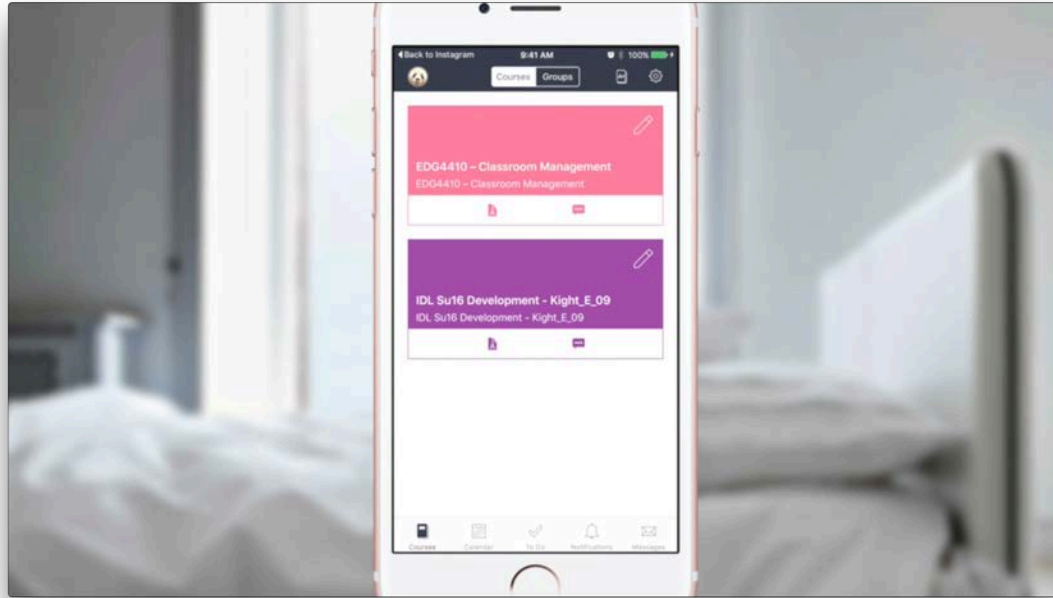


**Teacher**  
Prof. Brunson



**Student**  
Tommi B.





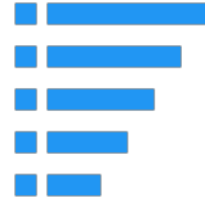
<http://bit.ly/daywithcanvasmobile>



# Day in the Life with Canvas Mobile Instructor

## Benefits

- Efficiency
- Connectedness
- Organization



# Day in the Life with Canvas Mobile **Instructor**

## **Considerations**

- Time Load
- Workload





# Day in the Life with Canvas Mobile **Student**

## Benefits

- Flexibility
- Convenience
- Engagement



# Day in the Life with Canvas Mobile **Student**

## Considerations

- Connectivity
- Hardware Limitations
- Communication Expectations



# Day in the Life with Canvas Mobile

## **Mobile Design Considerations**

1. Content Chunking
2. File Formats
3. File Sizes
4. Mobile Friendly Media
5. Indent/Text Headers
6. Student Prompts
7. Inform
8. Review Your Courses

<https://community.canvaslms.com/videos/1745>



# UDOIT

UNIVERSAL DESIGN ONLINE content INSPECTION TOOL

1. Scan a course to identify accessibility issues.
  2. Generate a report.
  3. Provide resources on how to address common accessibility issues.
- Open source and **free** LTI for anyone to install and use
  - Currently in use at 30 colleges nationwide



# Day in the Life with Canvas Mobile

## **Mobile Design Considerations**

1. Content Chunking
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# UDOIT

UNIVERSAL DESIGN ONLINE content INSPECTION TOOL

## Mobile Design Check is Coming Soon!

- Development is underway
- Will be available to everyone for **free**
- Canvas Mobile User Group (CMUG) in the Canvas Community and @rseilham for updates



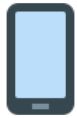
# Final Thought...



**6 Million** Canvas app downloads



**2 Million** Canvas app monthly users



**35%** Use Canvas mobile app more or the same as the computer



**20%** Of all UCF Canvas traffic is through the Canvas mobile app



# It's a Mobile World, Join Us! It!





# Thanks! Questions?



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